



Cees de Laat

On behalf of the CineGrid Amsterdam Collaboration

**Many slides from
Laurin Herr, Pacific Interface Inc.
CineGrid.org**



What is CineGrid?

- ❑ Formed 2004 – non-profit international membership organization
- ❑ Members – media arts schools, research universities, scientific labs, post-production facilities & hardware and software developers around the world
- ❑ Connected via 1 G - 100 G Photonic - Ethernet networks
- ❑ For – research & education, experimentation, prototyping



CineGrid Mission

To build an interdisciplinary **community** that is focused on the **research, development, and demonstration** of **networked** collaborative tools to enable the production, **use** and **exchange** of very-high-quality digital media over **photonic networks**.

<http://www.cinegrid.org/>



What is 4K ?

Most broadly, “4K” describes any new format for motion pictures with 8+ Megapixels per frame.

Some “4K” is really Quad HDTV (*also known as SHD*)

- 3840 x 2160; 24/25/30/60fps; 4:2:2/4:4:4; 10-bit Rec 709; Progressive Scan; Square Pixels; multiple codecs

Strictly speaking, “4K” is one of two new SMPTE DC-28 standard formats for Digital Cinema Theatrical Distribution as recommended by Digital Cinema Initiatives (DCI).

- 4096 x 2160; 24 fps; 4:4:4; 12-bit SMPTE XYZ
- Progressive Scan; Square Pixels; JPEG 2000 codec only



1981

Francis Ford Coppola with Dr. Takashi Fujio

“First Look” at Electronic Cinema



2001

NTT Network Innovations Laboratory

“First Look” at 4K Digital Cinema



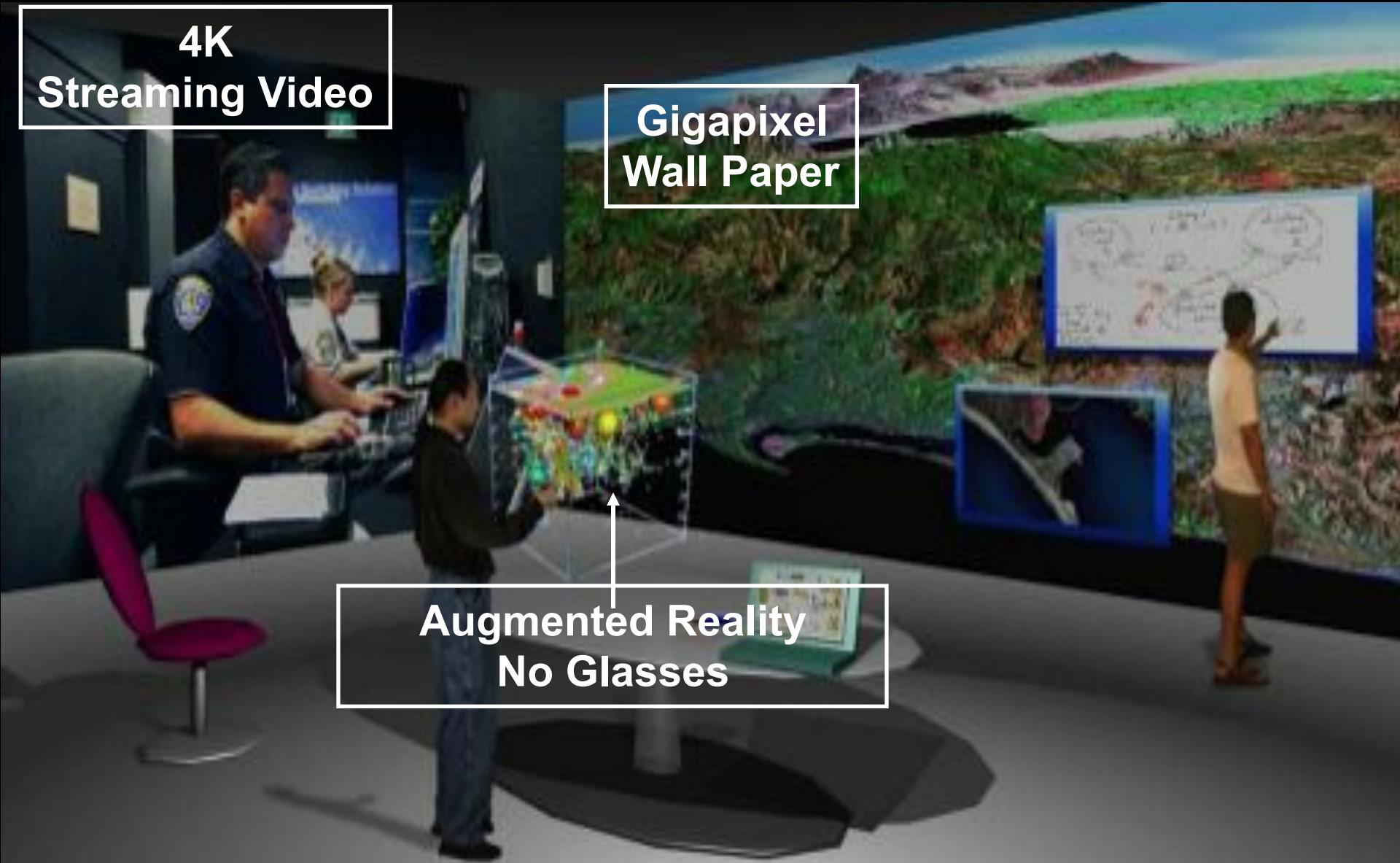
2004 OptIPuter Vision for the Next Decade

Gigapixels @ Terabits/sec

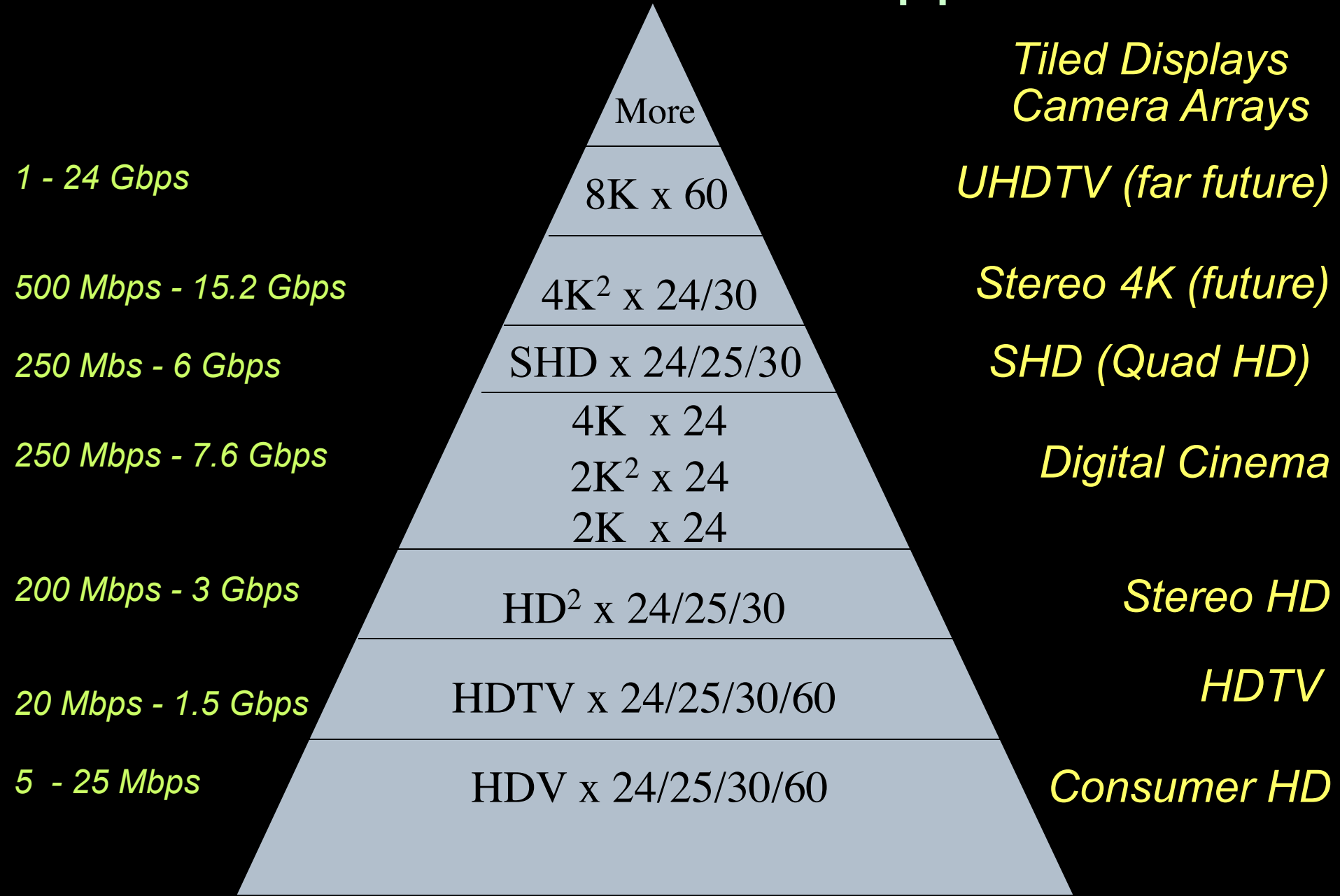
4K
Streaming Video

Gigapixel
Wall Paper

Augmented Reality
No Glasses

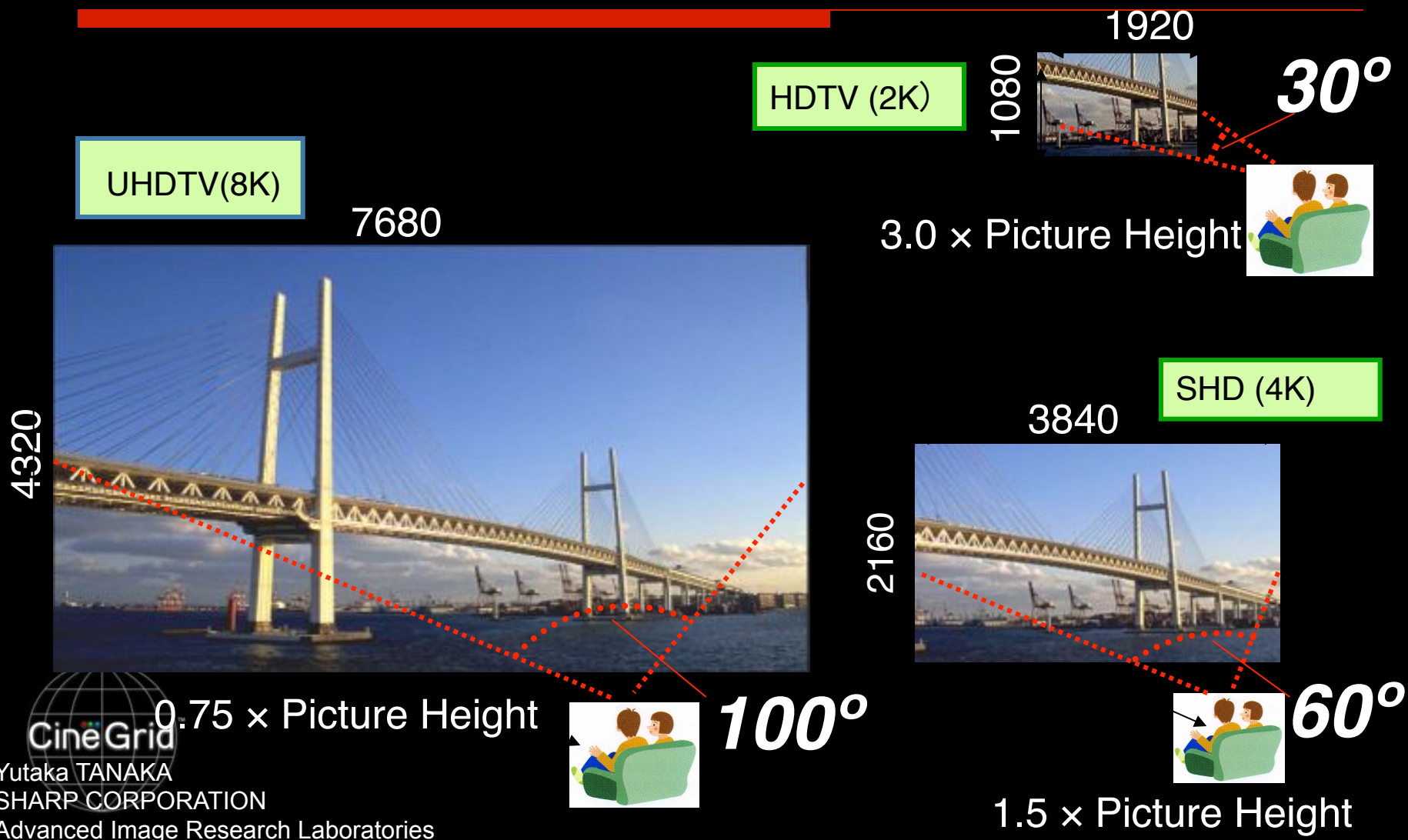


CineGrid: A Scalable Approach



Why is more resolution is better?

1. More Resolution Allows Closer Viewing of Larger Image
2. Closer Viewing of Larger Image Increases Viewing Angle
3. Increased Viewing Angle Produces Stronger Emotional Response



Moving Big Data Objects Globally

□ Digital Motion Picture for Audio Post-Production

- 1 TV Episode Dubbing Reference ~ 1 GB
- 1 Theatrical 5.1 Final Mix ~ 8 GB
- 1 Theatrical Feature Dubbing reference ~ 30 GB

□ Digital Motion Picture Acquisition

- 4K RGB x 24 FPS x 10bit/color: ~ 48MB/Frame uncompressed (*ideal*)
- 6:1 ~ 20:1 shooting ratios => 48TB ~ 160TB digital camera originals

□ Digital Dailies

- HD compressed MPEG-2 @ 25 ~ 50 Mb/s

□ Digital Post-production and Visual Effects

- Gigabytes - Terabytes to Select Sites Depending on Project

□ Digital Motion Picture Distribution

- Film Printing in Regions
 - Features ~ 8TB
 - Trailers ~ 200GB
- Digital Cinema Package to Theatres
 - Features ~ 100 - 300GB per DCP
 - Trailers ~ 2 - 4GB per DCP

“Learning by Doing” Early CineGrid Projects



CineGrid @ iGrid 2005



CineGrid @ AES 2006



CineGrid @ Holland Festival 2007



CineGrid @ GLIF 2007



CineGrid Exchange

- ❑ TERABYTES PILING UP. To store & distribute its own collection of digital media assets. Members access materials for experiments and demonstrations.
- ❑ Create global-scale testbed = high quality media assets + distributed storage + fast networks.
- ❑ Enable exploration of strategic issues in digital media storage, access, distribution and preservation – for cinema, scientific visualization, medical imaging, etc.
- ❑ THE DIGITAL DILEMMA. Report published by Academy of Motion Picture Arts and Sciences 2007





Multi-user distributed collaboration at UIC/EVL
scalable Vizcasting and distributed GUI using SAGE





4K/2K multipoint interactive telepresence

live 4K JPEG 2000 streaming over IP

Keio@Tokyo ◀.....▶ EVL@Chicago ◀.....▶ Calit2@San Diego



8K x 2K x 60p live remote sensing

dual 4K/60p cameras & dual 4K JPEG 2000 codecs
synchronized 4K JPEG 2000 streaming over IP

Monterey Bay Aquarium→ NPS@Monterey→ Calit2@San Diego



4K interactive digital cinema color grading
realtime 4K uncompressed streaming over IP

CinePOST@Prague



Calit2@San Diego





Tele-collaboration for audio post-production
realtime picture and sound editing synchronized over IP

Skywalker Sound@Marin



Calit2@San Diego

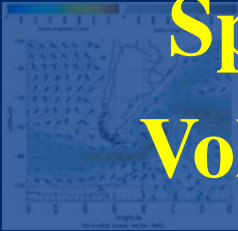
... more data!

Internet developments

Google

Speed
Volume

DATA



Deterministic

Real-time



twitter



Scalable

Secure

Linked in

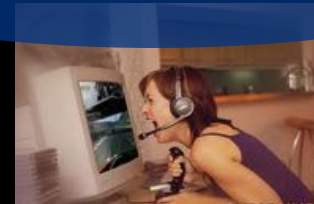


myspace

SchoolBANK

Hyves

flickr



... more users!



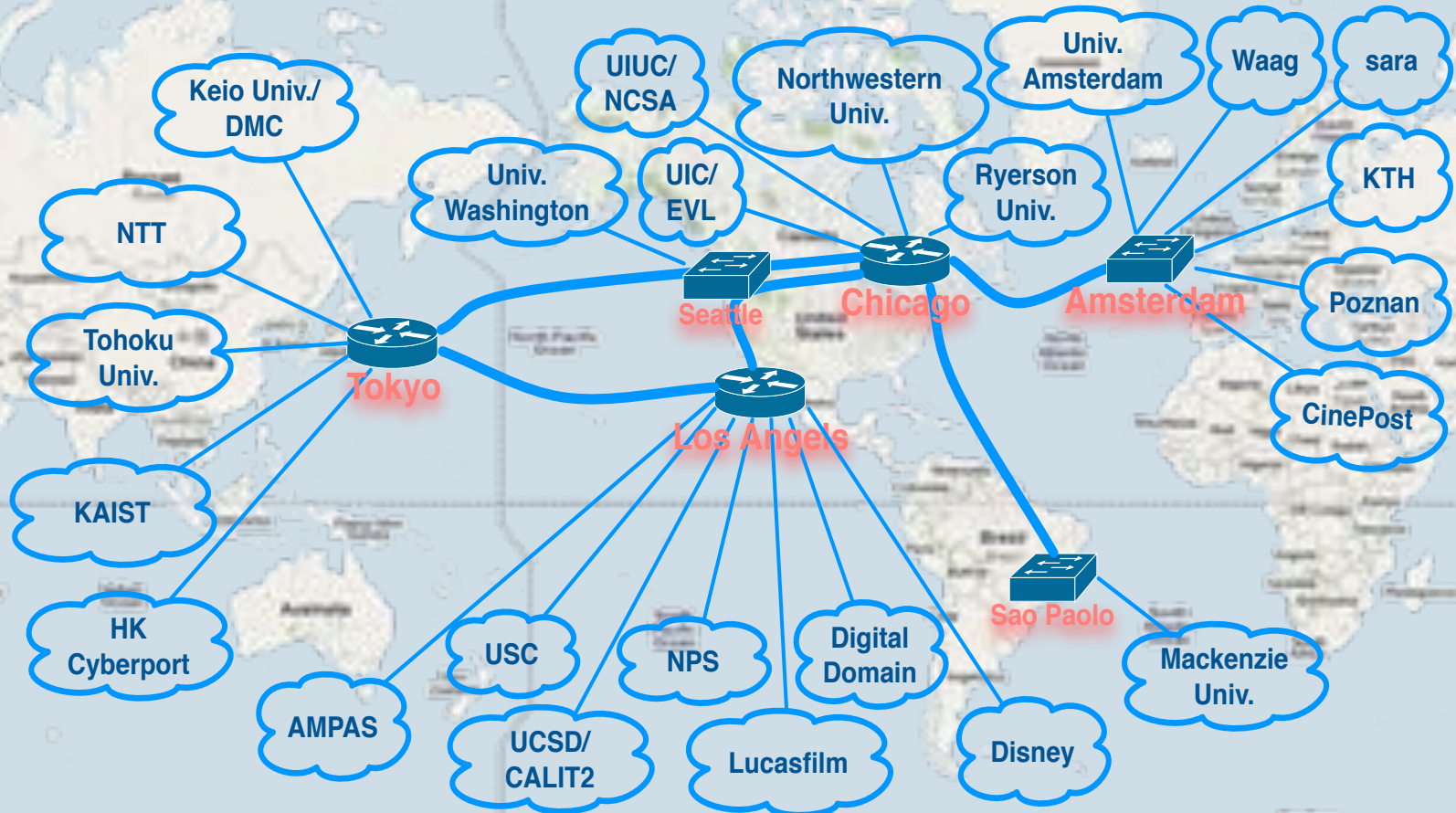
We investigate:
complex networks!



for



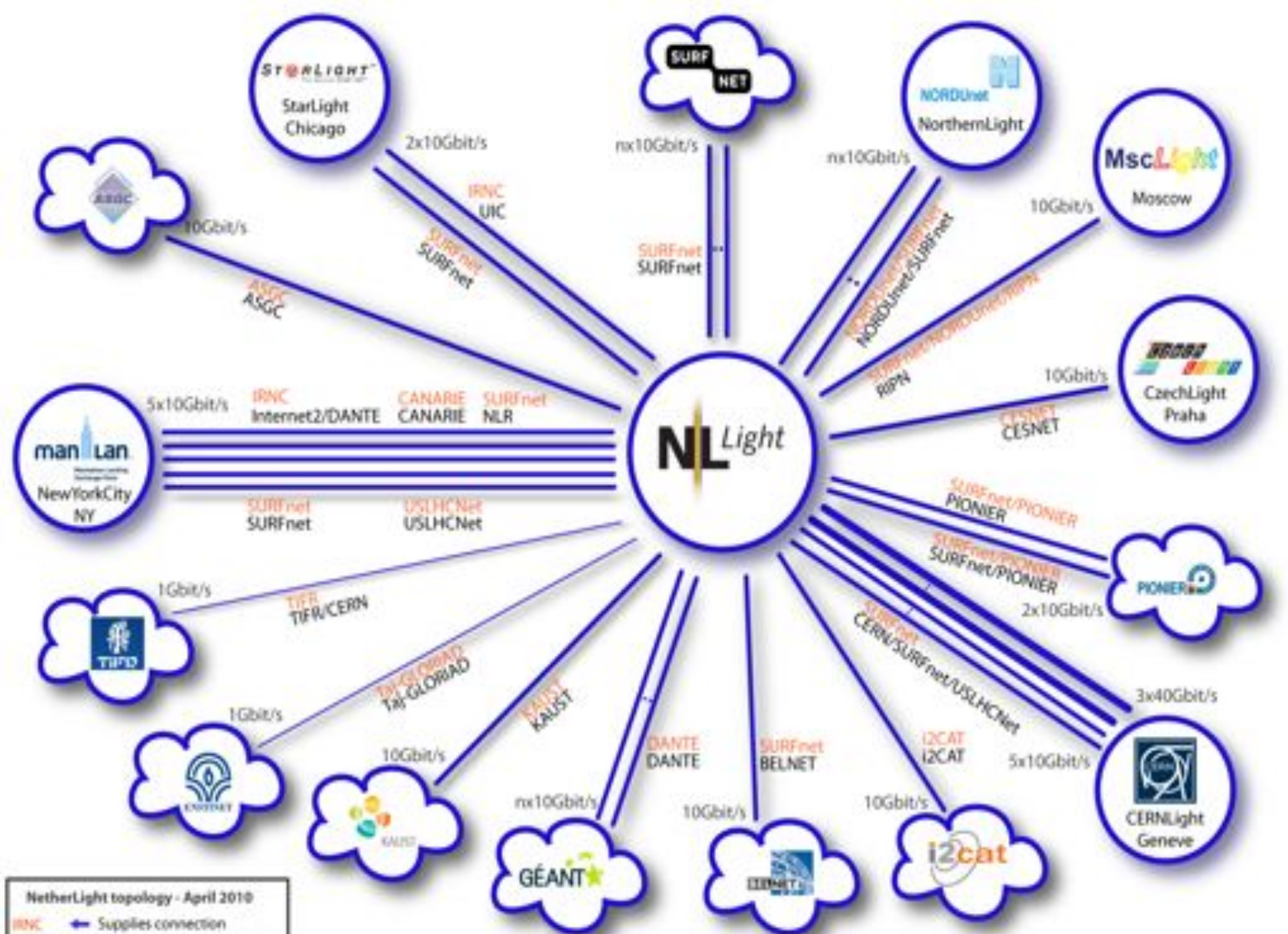
CineGrid Network 2011



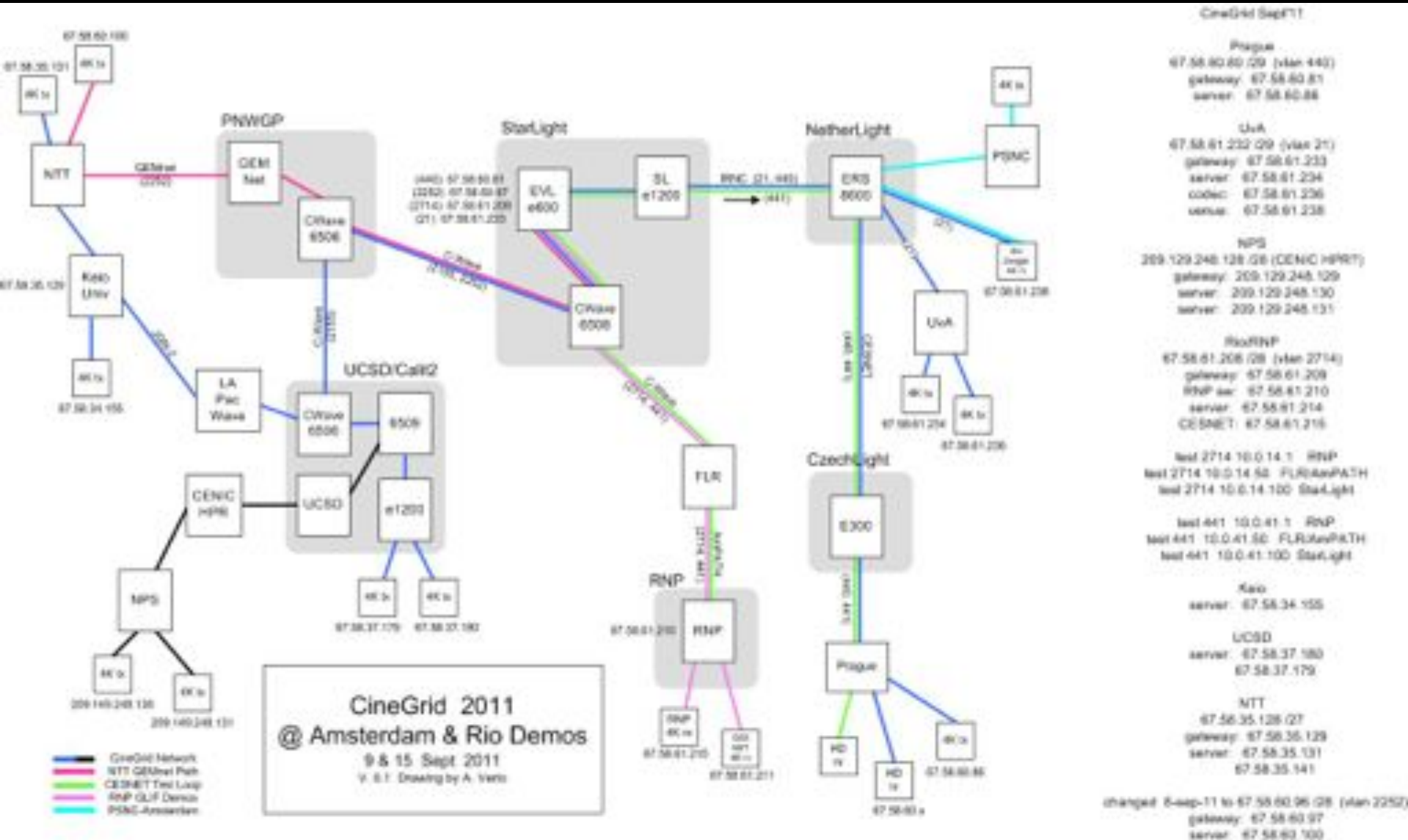
Network Resources are kindly provided by:

AMPATH, C-Wave, CANARIE, CaveWave, CENIC, CESNET, CzechLight, GEMNET, Internet2, JANET, JGN2plus, NetherLight, NLR, NORDUnet, PacificWave, PNWGP, RNP, StarLight, SOL, SURFnet, TransLight/StarLight, T-LEX, WIDE

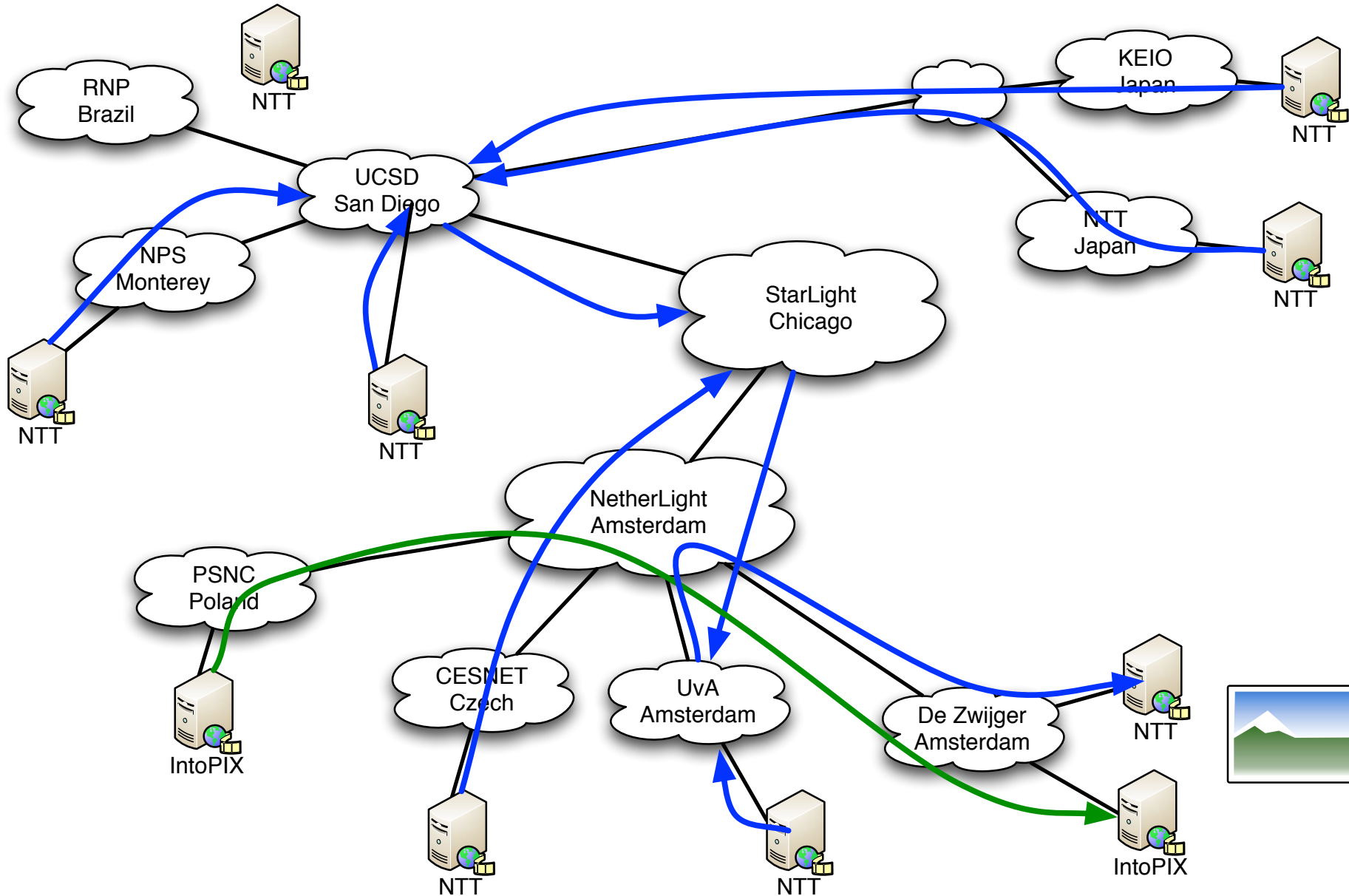
kaneko@dmc.keio.ac.jp, as of 2011/02/14



The Network @ CG-AMS 9/9/11



The Network @ CG-AMS 9/9/11



CINEGRID AMSTERDAM

Research-, development- and outreach facility
for production, transport and projection of
digital cinema:

- Digital projection and sound in very high quality
- Editing and capture facilities
- Rendering & disk space
- Extremely high quality networks

In the center of Amsterdam

International context

- Focus on spin-offs & lasting value



CINEGRID AMSTERDAM GOALS

Assemble technology, science, art and education to create new concepts, pilots & business models that result in:

- New forms of storytelling
- New domains for scientific exploration
- Transformation of workflows in creative media production
- Better education
- Enhanced economic growth



PARTNERS

CONSORTIUM PARTNERS

SURFnet, UvA, SARA, Dutch Film- and Television Academy, DELL, TNO, Holland Festival, Blender Institute, Sandberg Institute, MediaGuild, Waag Society

COLLABORATORS

Poznan Supercomputing Center, Amsterdam Innovatie Motor, UCSD, University of Illinois, NHK, KTH, KEIO University, Pathé Benelux, Filmmuseum, Salto, Nationale Computer Faciliteiten, IDFA, BeamSystems, ISOC, IDFA, DutchView, PICNIC, GridForum and many more

RESOURCES

CineGrid Studio for 4K postproduction

- 100 TB of Highly Connected Storage Space
- High Performance Render Cluster
- 3 * 4K Screens and
- 1 – 10 Gb/s light path connections

Expertise in

- Production
- Encoding
- Transmission
- Screening



SO FAR

Mediapark Jaarcongres '08 '09 '10
Holland Animation Film Festival
Holland Festival '07 & '10
Content, content content..
Educational contest
4K How to Cookbook
PICNIC '08 & '09
SURFnet GigaPort
Workshops 4K
ICT Delta '09
BeamLab





Handelingen
Maarten de Heer



SEEING IS BELIEVING



Red End

Robin Noorda & Bethany de Forest



Hey, not still.



We're almost done. Sshh...





**STEREO 4K Recording
Viktorija Mullova
Holland Festival 2010**

Scientific Publications: FGCS Special Issue on CineGrid!

Volume 27, Issue 7, June 2011

Guest Editors: Naohisa Ohta & Paul Hearty & Cees de Laat

Editorial: CineGrid: Super high definition media over optical networks.

1. Real-time long-distance transfer of uncompressed 4K video for remote collaboration.
2. Media Network (HPDMnet): An advanced international research initiative and global experimental testbed.
3. Producing and streaming high resolution digital movies of microscopic subjects.
4. Enabling multi-user interaction in large high-resolution distributed environments.
5. Tri-continental premiere of 4K feature movie via network streaming at FILE 2009.
6. A collaborative computing model for audio post-production.
7. Design and implementation of live image file feeding to dome theaters.
8. Beyond 4K: 8K 60p live video streaming to multiple sites.
9. Using ontologies for resource description in the CineGrid Exchange.
10. CineGrid Exchange: A workflow-based peta-scale distributed storage platform on a high-speed network.
11. CSTEP: A parallel data transfer protocol using cross-stream coding.
12. Multi-point 4K/2K layered video streaming for remote collaboration.



CineGrid-Amsterdam is supported by

City of Amsterdam, Pieken in de Delta

EFRO / Kansen voor West, Province of Noord-Holland



Gemeente
Amsterdam



www.cinegrid.nl



CineGrid International Workshop 2010



CineGrid 2011 in San Diego
December 4 - 7